

Banzai 4 Gun Match

Equipment Required For Match

- M1 Garand only (.30-06 caliber ONLY)
- M1 carbine with 4 magazines
- Centerfire pistol (9x19mm or .45 ACP) with 4 magazines
- Shotgun (12 gauge only)
- Military canvas/leather slings allowed (no match slings)
- NO sighters, shooting mats, spotting scopes, shooting coats, shooting gloves

Ammo Required

- M1 Garand: 32 rounds
- M1 Carbine: 32 rounds
- Pistol: 32 rounds
- Shotgun 25 rounds (00 or 000 buck only)

Course of Fire

- **Stage 1:**

M1 Garand at 200 yards. Time limit is 3 minutes.

Starting position is Rhodesian ready, 8 rounds offhand, reload, 8 rounds kneeling, reload, 8 rounds sitting, reload, 8 rounds prone.

- **Stage 2:**

M1 Carbine at 100 yards. Time limit is 3 minutes.

Starting position is Rhodesian ready, 8 rounds offhand, reload, 8 rounds kneeling, reload, 8 rounds sitting, reload, 8 rounds prone.

- **Stage 3:**

Centerfire pistol at 50 yards. Time limit is 3 minutes.

Starting position is Rhodesian ready, 8 rounds offhand, reload, 8 rounds kneeling, reload, 8 rounds sitting, reload, 8 rounds prone.

- **Stage 4:**

Shotguns at 25 yards. Time limit is 15 seconds per set of 5 pins for pump guns.

Time limit is 10 seconds per set of 5 pins for semi-auto guns

Starting position is Rhodesian ready. A steel knock down target is used, and needs to be knocked over (If bowling pins are used, they must be completely knocked off the table). This is repeated 5 times, for a total of 25 targets.

Scoring

Stages 1, 2 & 3 will be the point value of each hit on the target. Stage 4 will be 10 points for each steel plate knocked down.